
SCHMITT STUDIO



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SwiftUI *for the user interface*

Live score tracking *for
Flip7 games*

**Player management and
reusable club members**

**Saved game history and
member statistics**

**Local on-device data
storage** *for privacy-focused
use*

FLIPSTATS

Technical Foundation of FlipStats

FlipStats is a fully native iOS app built in Swift and SwiftUI for fast, simple and reliable score tracking on Apple devices. The app is designed to help users create players, run Flip7 games, enter round results, and follow live rankings without manual calculation.

FlipStats supports multiplayer score tracking across multiple rounds, including automatic score calculation, Flip7 bonus handling, modifier card support, and instant leaderboard updates. Users can save completed games to history and review club-based player statistics such as games played, wins, win rate, best score, and Flip7 counts.

Built with Apple-native technologies, FlipStats is lightweight, maintainable, and optimized for a smooth on-device experience. Player data, game progress, saved history, and app settings are stored locally on the device, supporting a straightforward and privacy-conscious workflow without unnecessary complexity.

